

Robustness of deep learning based face recognition under morphing attacks

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Face Morphing

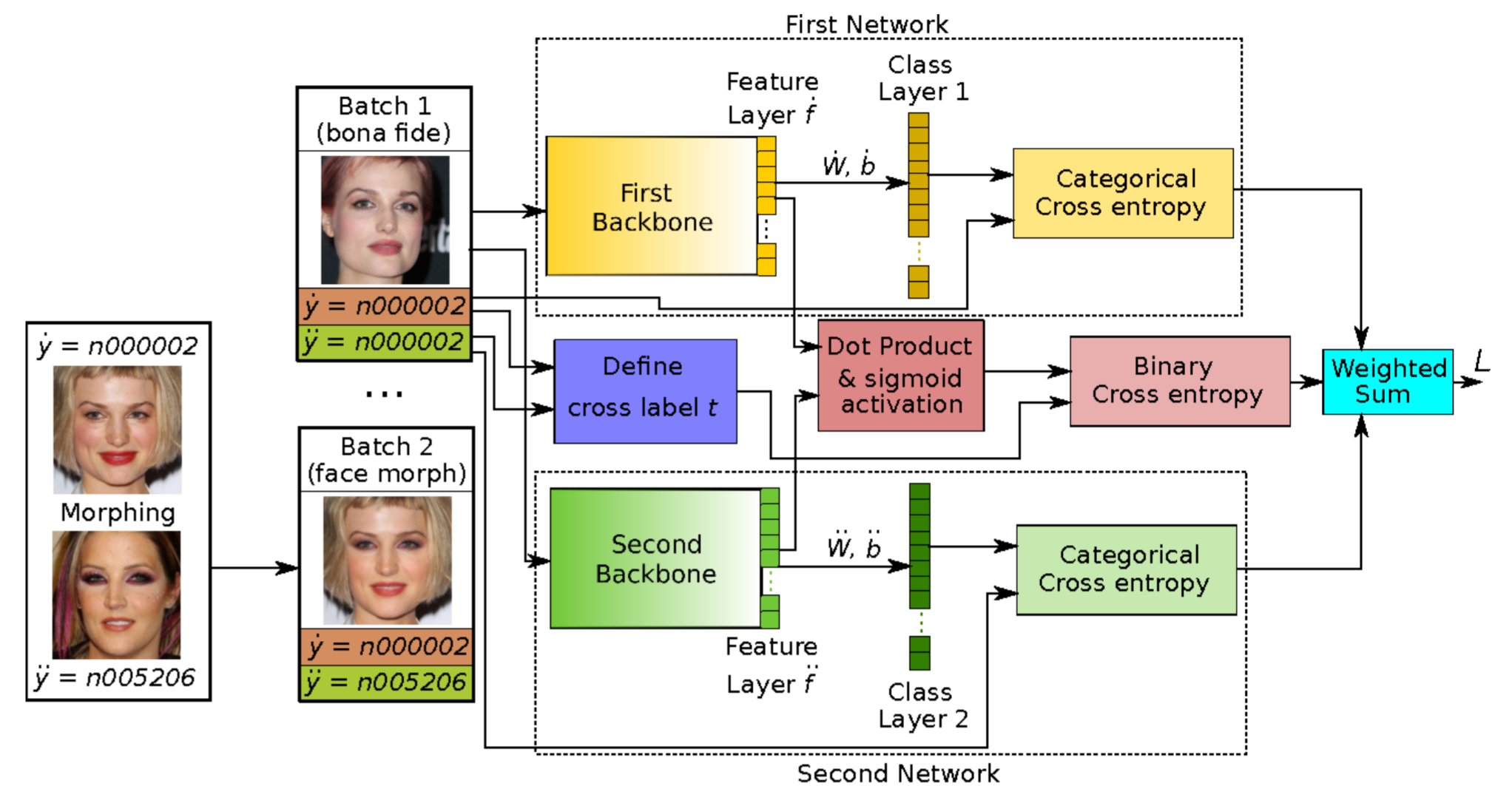
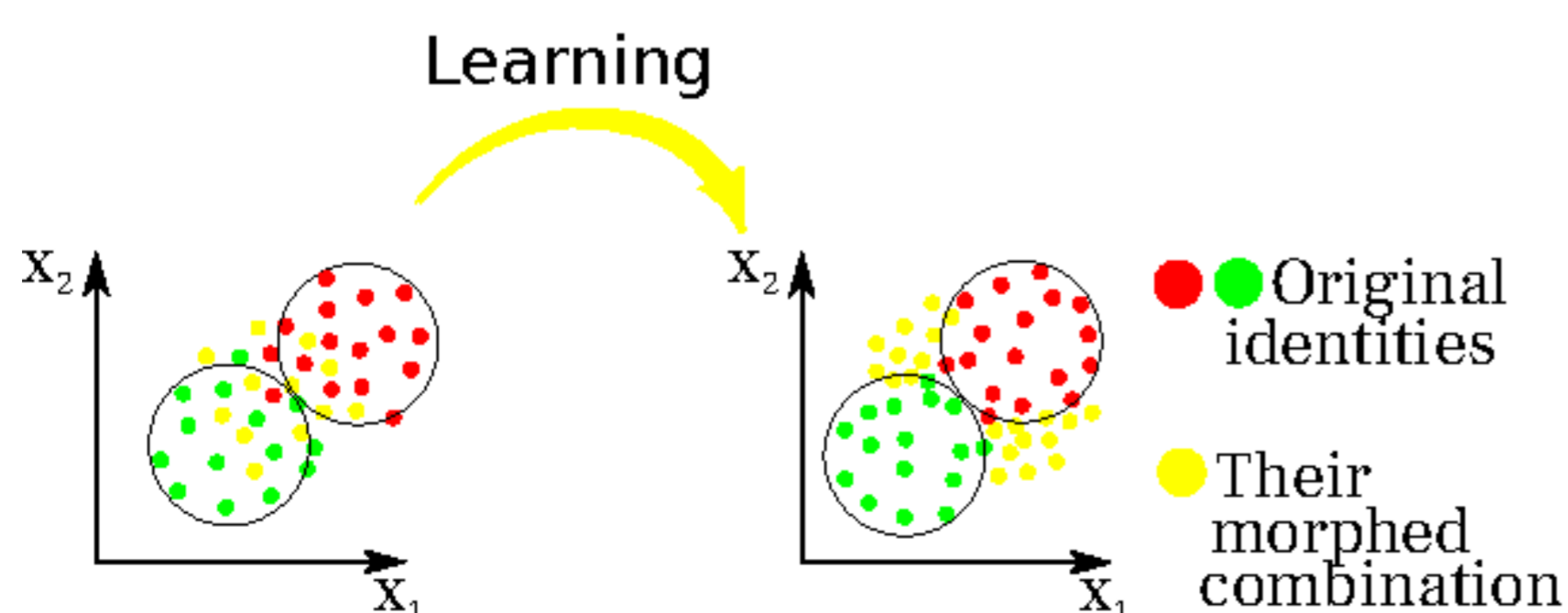
- Image morphing techniques are used to combine information from two (or more) images into one image.



- Face Morphing oppose significant risks for document security.
- Two scenarios of morphing detection are usually considered :
 - No-reference (enrollment scenario)
 - Differential (border control scenario).

Methodology

- We propose to investigate several strategies for no-reference morphing detection and improving resistance of face recognition to face morphing.
- Our approaches imply following deep learning based face recognition and designing sophisticated sample mining techniques with use of morphed face images for better control of deep feature distribution.



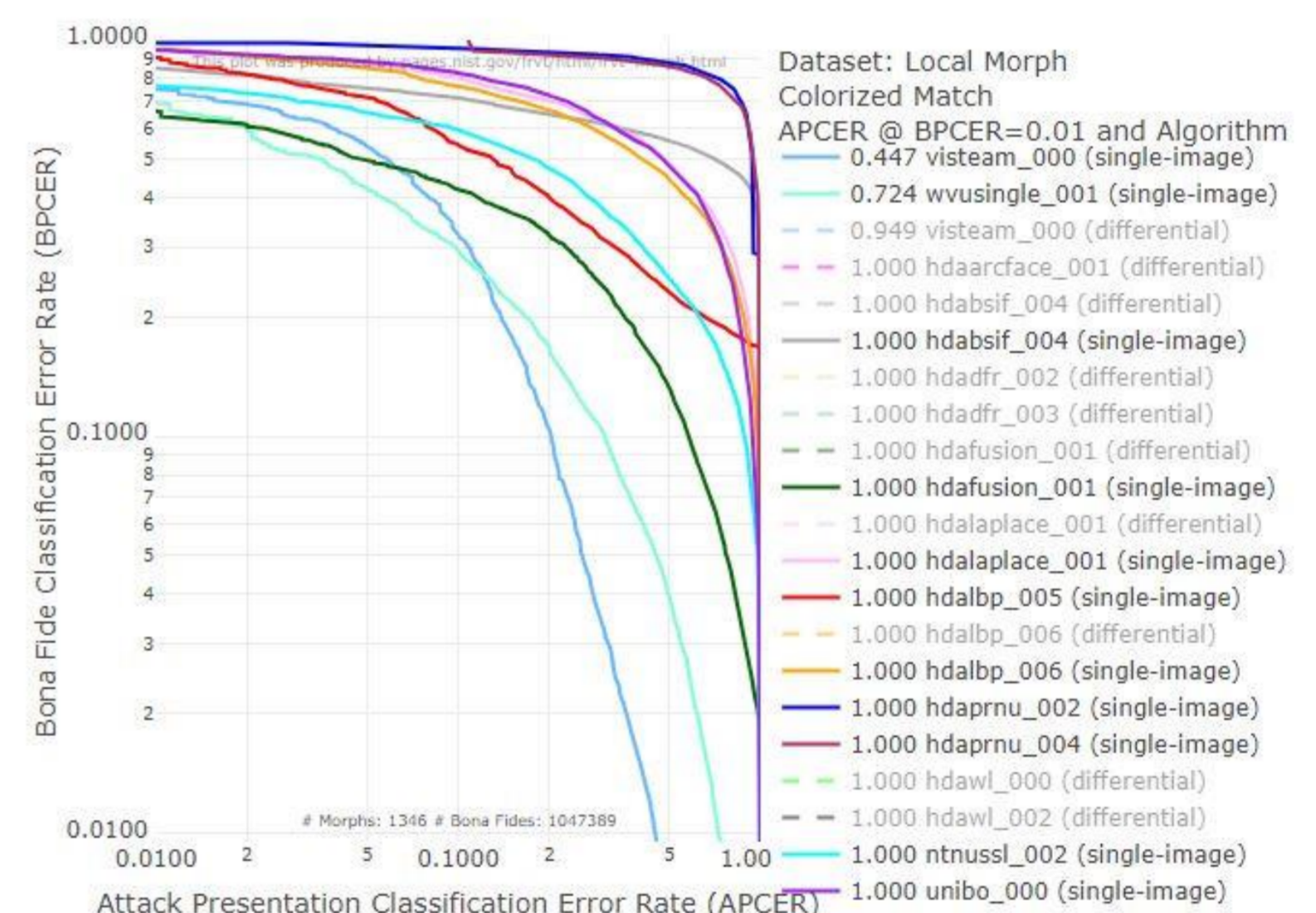
$$L_1 = -\frac{1}{N} \sum_i \log\left(\frac{e^{\dot{W}_{\dot{y}_i}^T \dot{f}_i + \dot{b}_{\dot{y}_i}}}{\sum_j^C e^{\dot{f}_{\dot{y}_j}}}\right) \quad L_2 = -\frac{1}{N} \sum_i \log\left(\frac{e^{\dot{W}_{\dot{y}_i}^T \dot{f}_i + \dot{b}_{\dot{y}_i}}}{\sum_j^C e^{\dot{f}_{\dot{y}_j}}}\right)$$

$$L_3 = -\frac{1}{N} \sum_i t \log \frac{1}{1 + e^{-D}} + (1 - t) \log \left(1 - \frac{1}{1 + e^{-D}}\right)$$

$$t = \text{abs}(\text{sgn}(\dot{y}_i - \ddot{y}_i)) \quad D = \dot{f} \cdot \ddot{f}$$

$$L = \alpha_1 L_1 + \alpha_2 L_2 + \beta L_3$$

NIST FRVT MORPH benchmark results



Conclusion and current achievements:

- SOTA performance in several benchmarks of NIST FRVT MORPH.
- The project have received the direct Nvidia Hardware support.
- First publication is pending for reviews.

Further work:

- Refine no-reference morphing detection for the new NIST report.
- Expand the method to differential morphing detection.

For questions please videocall via WhatsApp
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